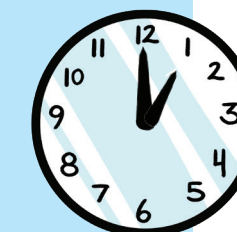
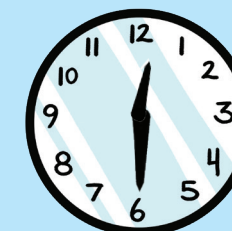
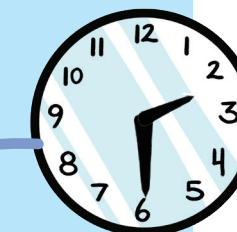
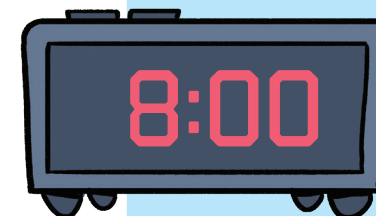
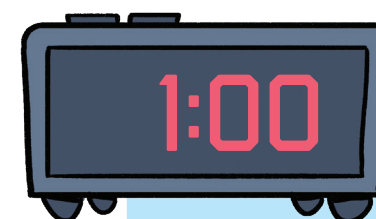
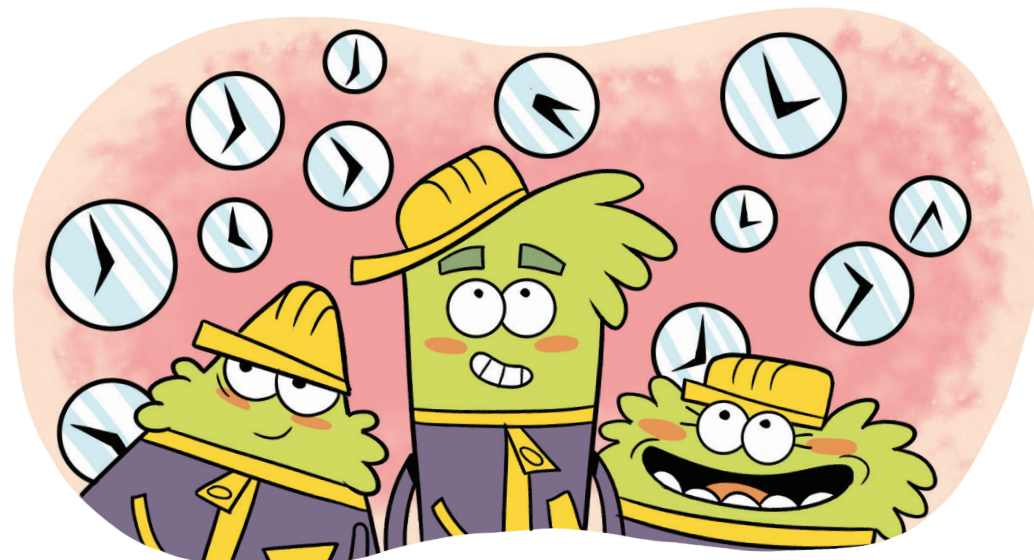


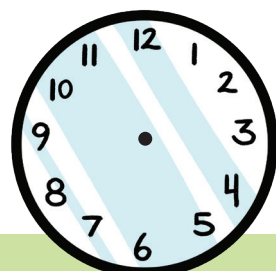
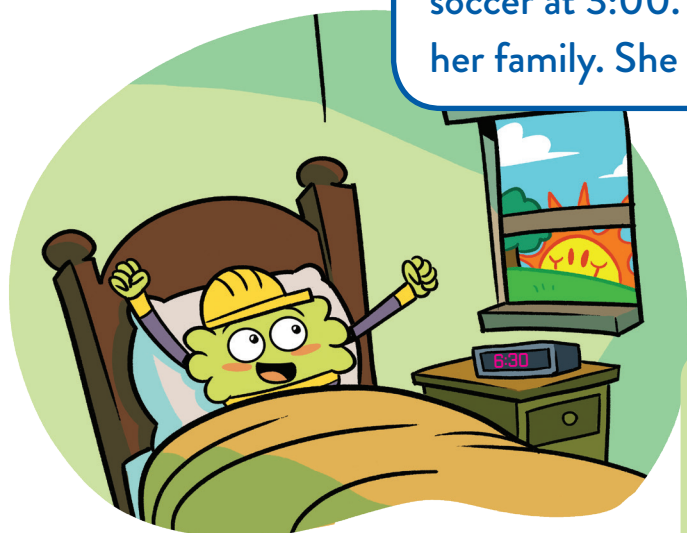
# Telling & Writing Time

Read each clock. Then draw a line to match the times on the clocks.



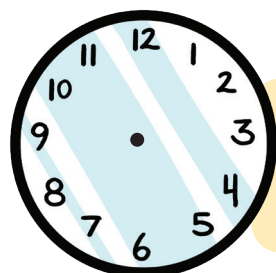
Read the story aloud.  
Then draw the time on  
the clock and complete  
each sentence.

Enid wakes up at 6:30. She eats breakfast at 7:00 and gets to school by 8:00. At 10:30, she has science class—her favorite. At 12:00, Enid has lunch with her friends. She plays soccer at 3:00. She eats dinner at 5:00 with her family. She goes to bed by 7:30.

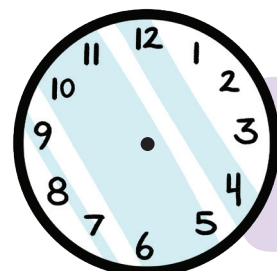


Enid wakes up at

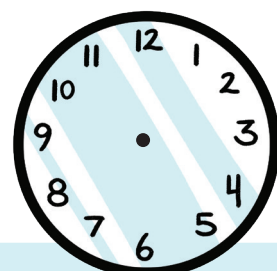
\_\_\_\_\_.



She eats breakfast at \_\_\_\_\_.

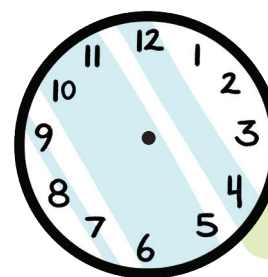
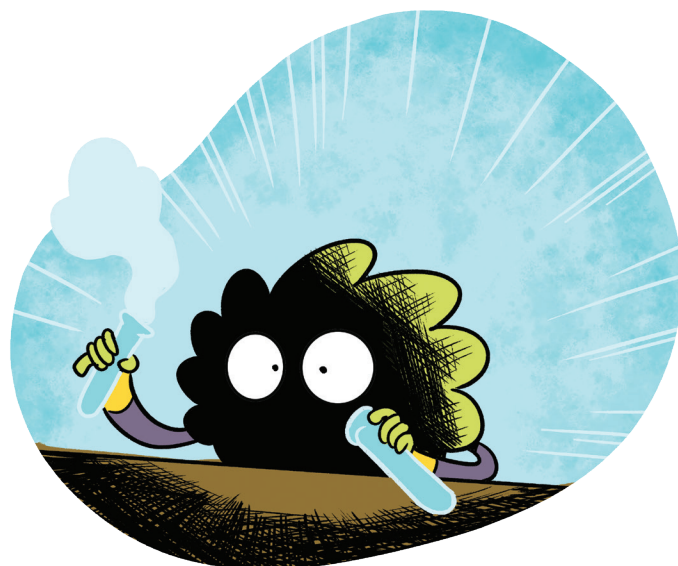


Enid gets to school at \_\_\_\_\_.

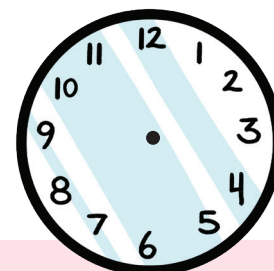


She has science class at

\_\_\_\_\_.

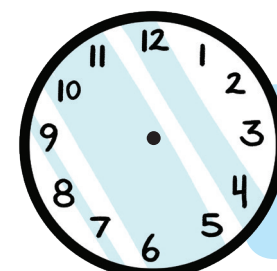
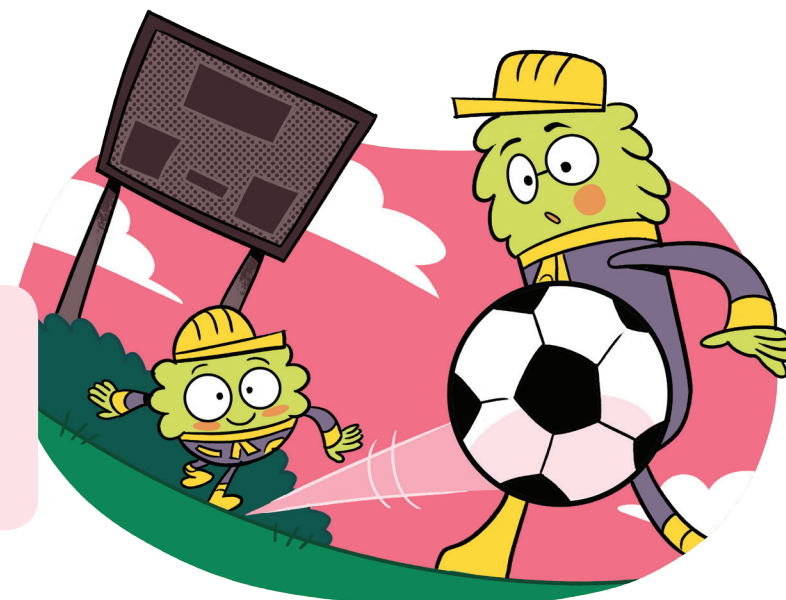


Enid has lunch at \_\_\_\_\_.

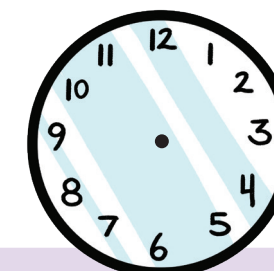
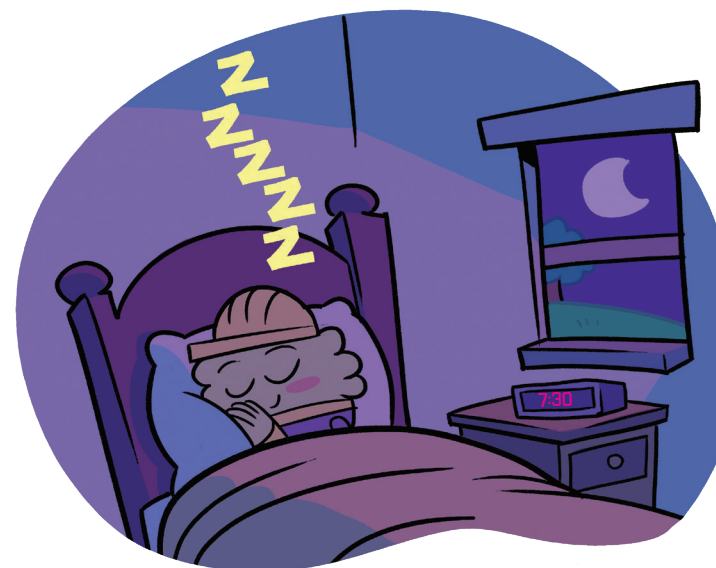


She plays soccer at

\_\_\_\_\_.



She eats dinner at \_\_\_\_\_.

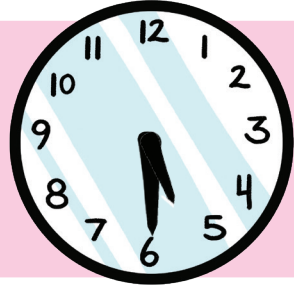
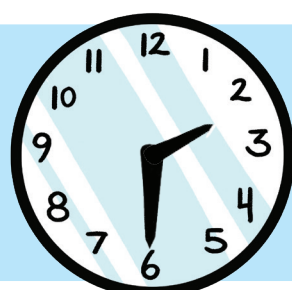


She goes to bed by

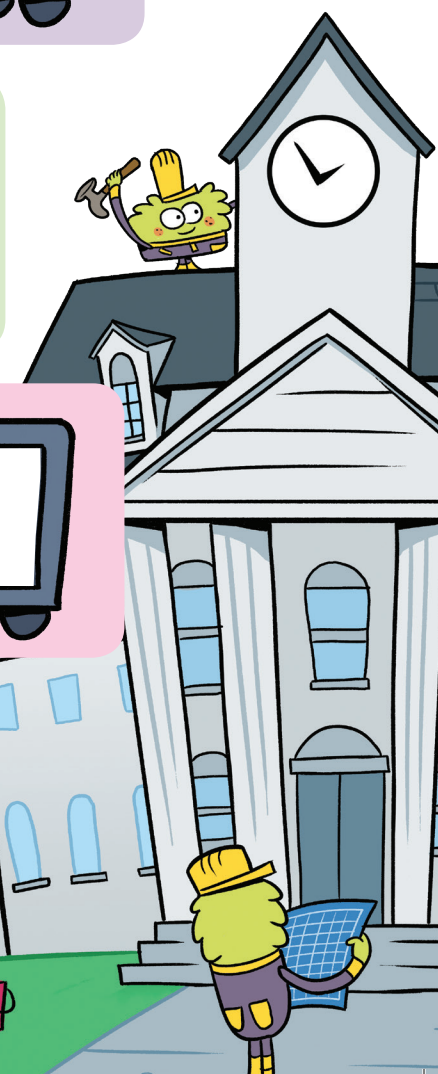
\_\_\_\_\_.



Read the clock. Then write the time.



Read the clock. Then write the time.



# LET'S START!

GATHER THESE TOOLS AND MATERIALS.



Clock or watch



Pencil, crayon, or marker



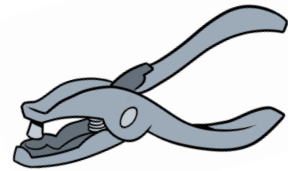
Paper



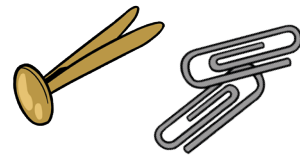
Cardboard box or construction paper



Scissors  
(with an adult's help)



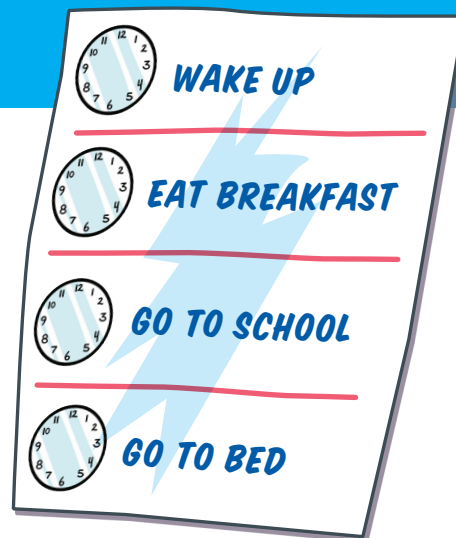
Hole puncher  
(or ask an adult to use scissors)



Paper fastener or paper clip

## LET'S TINKER!

**Keep** a time log of your day like Enid did on pages 84 and 85. First, **write** what time you wake up. Then, **write** all of your activities during the day and when you did them. Last, **write** what time you go to bed.

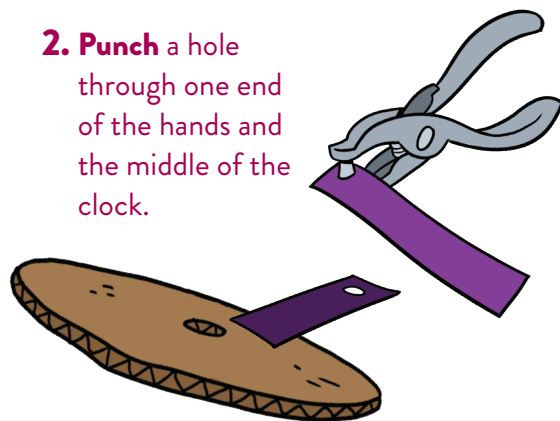


## LET'S MAKE: CARDBOARD CLOCK!

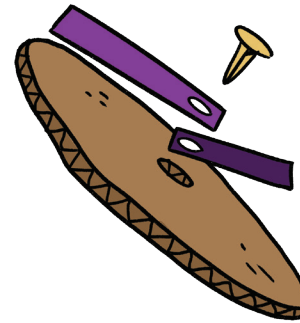
**1. Cut** a circle and 2 clock hands (one shorter than the other) out of a cardboard box or construction paper.



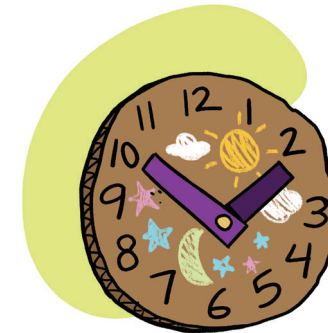
**2. Punch** a hole through one end of the hands and the middle of the clock.



**3. Attach** the hands to the clock with a paper fastener or paper clip.



**4. Add** numbers and decorate.



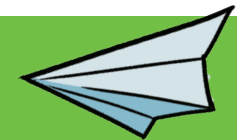
**5. Set** your clock! Show what time it is.



11

Telling & Writing Time

## LET'S ENGINEER!

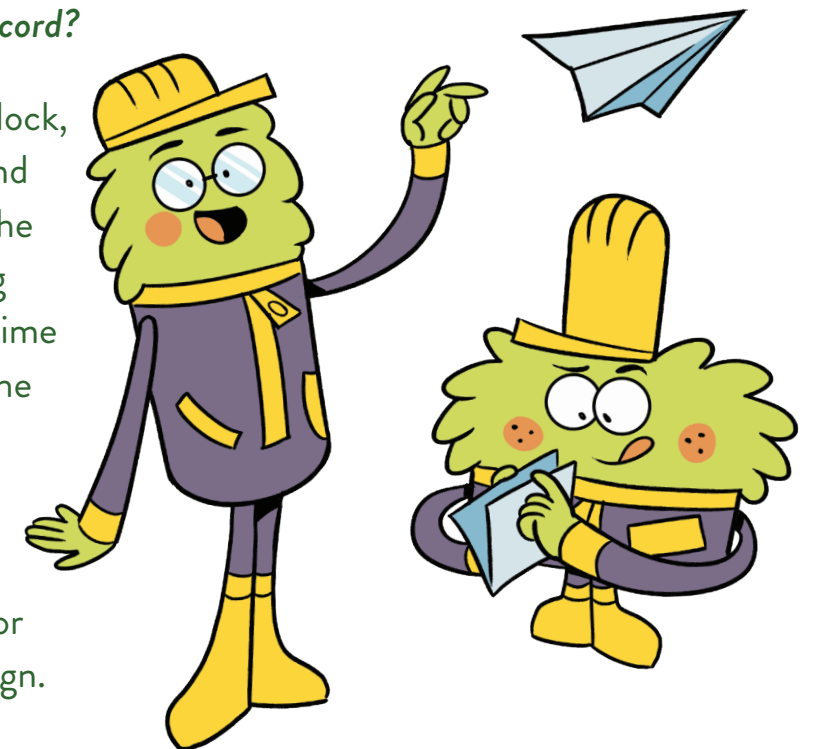


Today is Tinker Town's paper airplane contest! Amelia won the contest last year. She folded and flew a paper airplane in under 6 minutes! She wants to be even faster this year.

How can Amelia beat her record?

Using an analog or digital clock, **time** yourself as you fold and fly a paper airplane. **Read** the time when you start folding your plane. Then **read** the time when your plane lands on the ground. How many minutes passed?

Were you faster than 6 minutes? If not, **try** again, or try a different airplane design. How long does each design take to make? Can you beat Amelia's record?



**PROJECT 11: DONE!**  
Get your sticker!